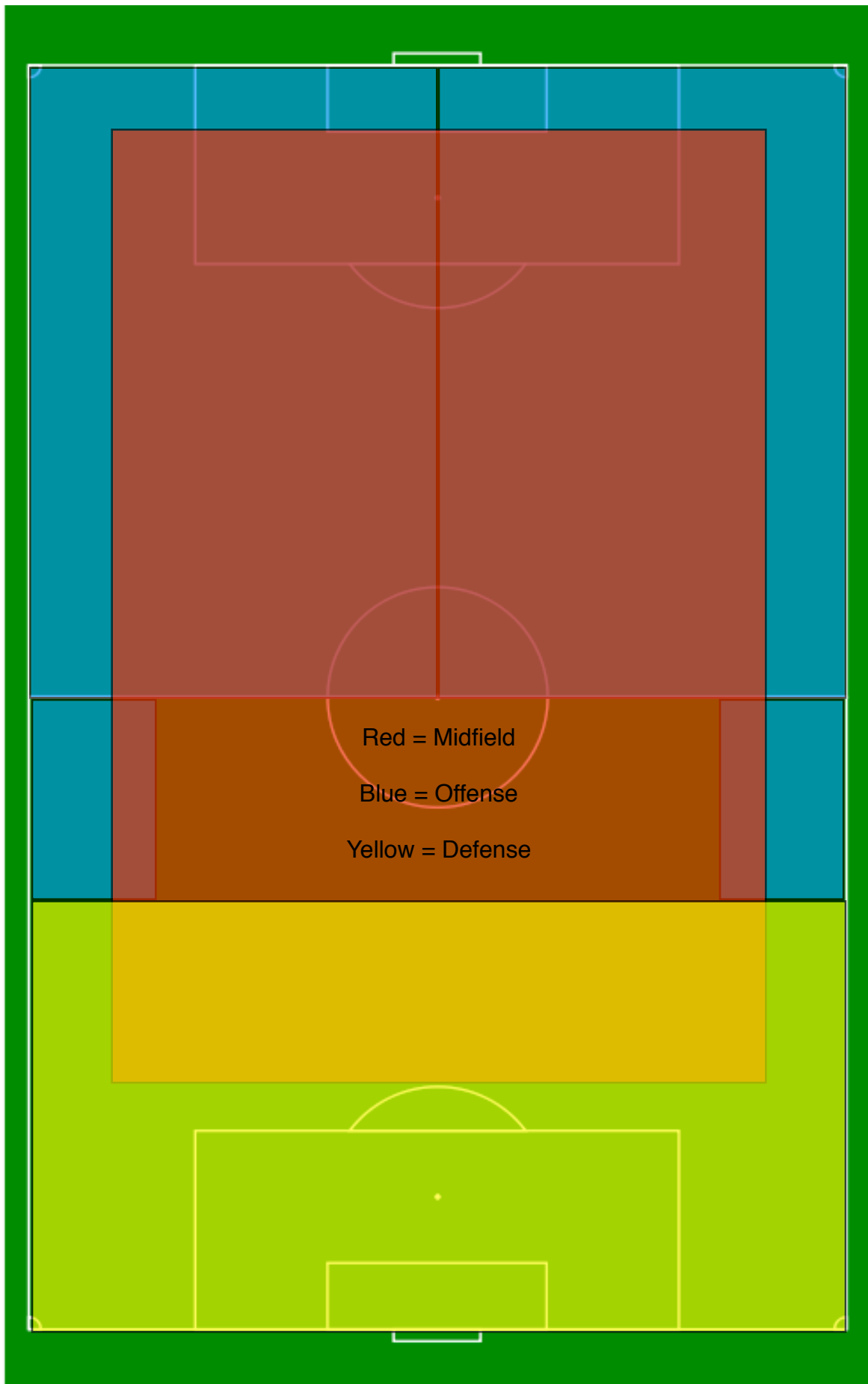
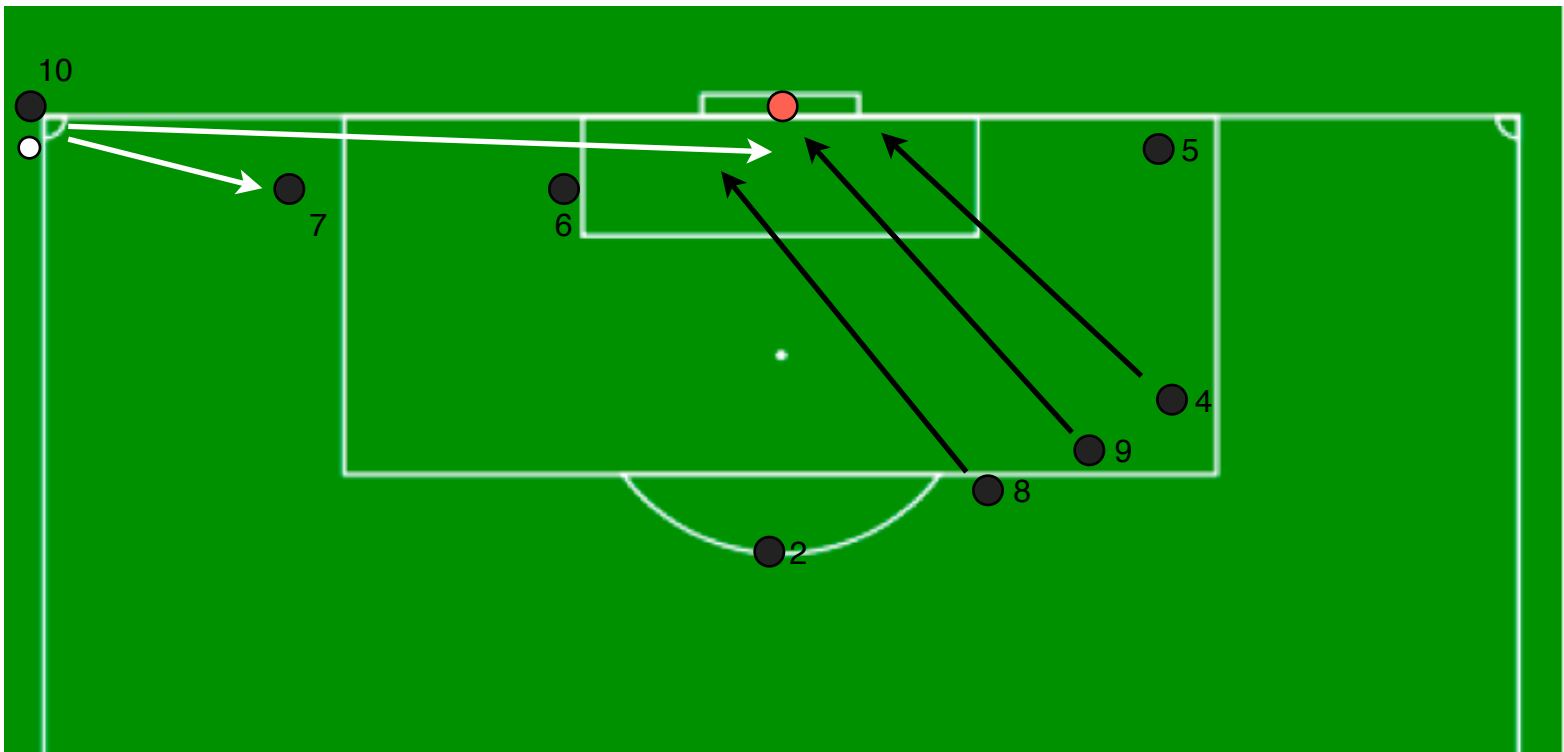


Woods Soccer Plans



The diagram above shows the general area of where each position should be on the field. In some cases the positions will be different so note that this is not exact.

Offensive Corner Kicks

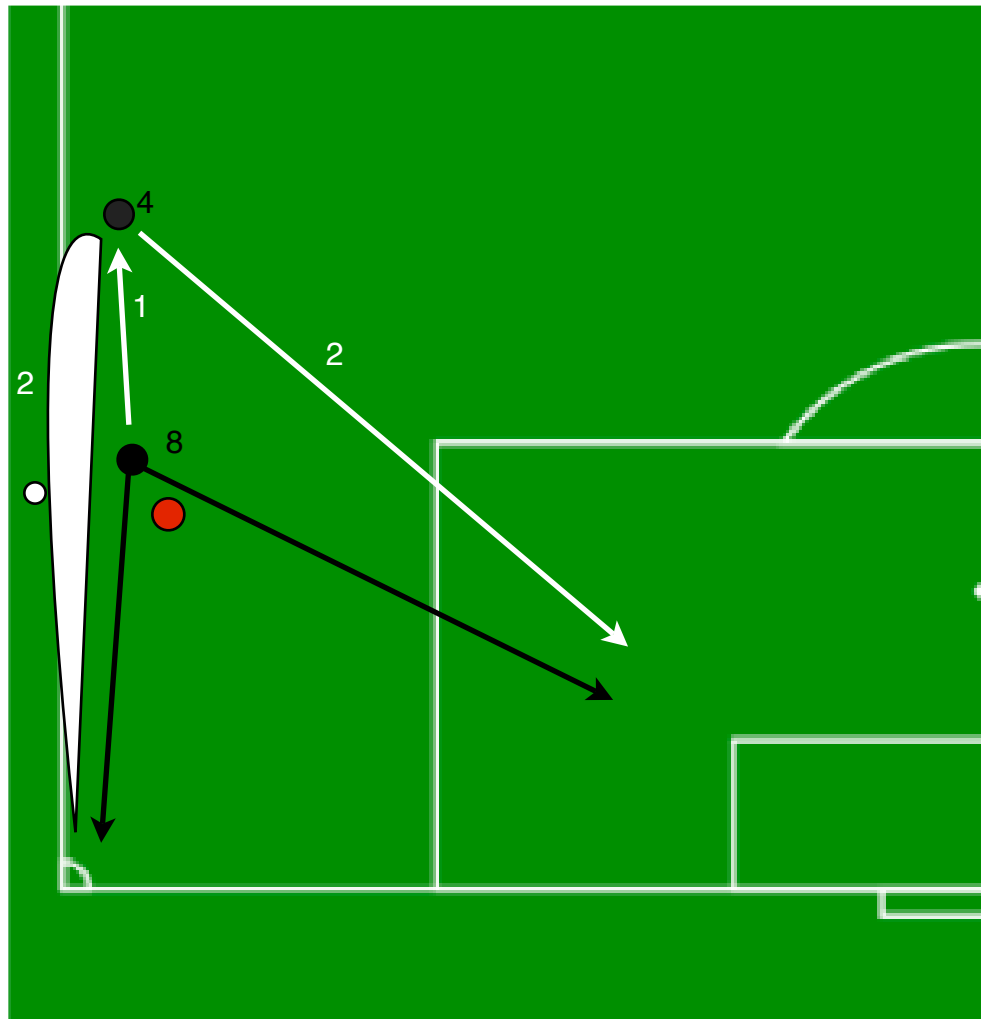


Corner kicks can be some of the most chaotic plays. In this case player 10 is taking the kick, he can do a short pass to 7 or take it into the 6 yard box. Player 6 is positioned on the 6 yard line in case player 10 can't get the ball in the air, 6 can trap it and play it back to player 2 for a shot. We have player 8, 9, and 4 running into the six yard instead of waiting in it because if the ball hovers for a bit longer than anticipated the players can time their run correctly. You always want to run into the ball on a corner giving the opposing team the least amount of time to stop you from getting your shot off. We have player 5 hanging at the far side of the 18 in case it gets deflected by someone in the box or overshoots the 18 completely. Player 5 can trap it and play it back to 2 for a shot. It is imperative that you play the way you're facing, if you are facing your goal with the ball pass it to someone in that direction. On corner kicks there usually isn't enough time to turn and finish with enough power and precision to make it to the goal. **PLAY IT BACK TO PLAYER 2.**

We would probably have the last two defenders not shown at the center line. Only one defender should push up to the box. If we lose control of the ball the other team will be trying to clear it out of their side. At this time everyone should be getting

back into position, it would be awful to have the other team get a break away and only have our last two defenders and the goalie to beat. Get into position!

Midfield Plays



White #'s = #st possible pass, White ark = chip the ball

A good defender doesn't let you get any closer to his goal. If an offensive wing like player 8 has the ball on their side of the field he should be trying to cut into the 18 yard box or take it to the corner for a cross. The defender is going to try to cut him off before he reaches the corner. The right midfielder should be coming up a few yards behind player 8 to give him support. That way player 8 can either continue running to the corner and have player 4 chip it to him, or he can run into the box and player 4 can pass it in.

I think that's all we need to know right now. I may add more after a few practices and games but otherwise I think we're set.

Thanks for reading...-Joe .P

